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# Spaccato

for pianoforte and live electronics

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## I Pure

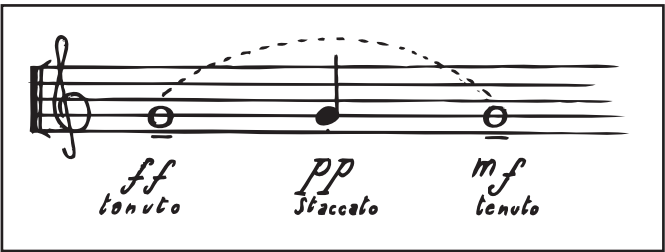
*With purity*

60" ca

piano



Repeat the note in the indicated time alternating dynamics (from *pp* to *ff*) and articulation (*tenuto*, *staccato*) in different combinations, playing at least 3 times the following combination:



Never use the sustain pedal (!)

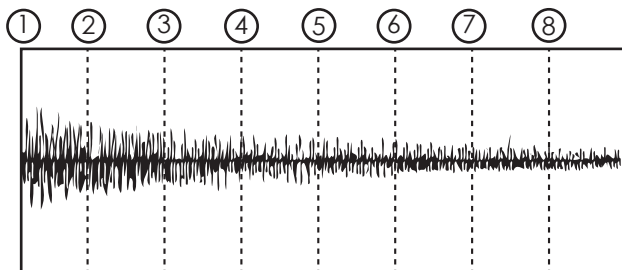
live  
electronics

Sample a note in real time and improvise the execution of the sample varying:

- read point of the sample
- rhythm

\* prefer the release of the sound

example:



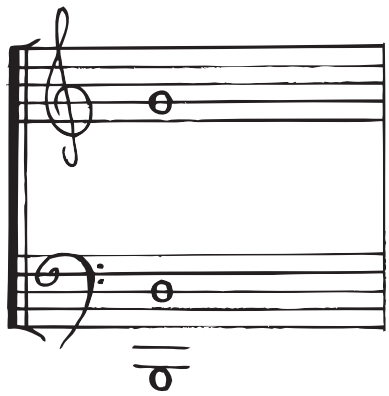
*Don't stop*

II Pure Tridimensional

With purity (and spatial depth)

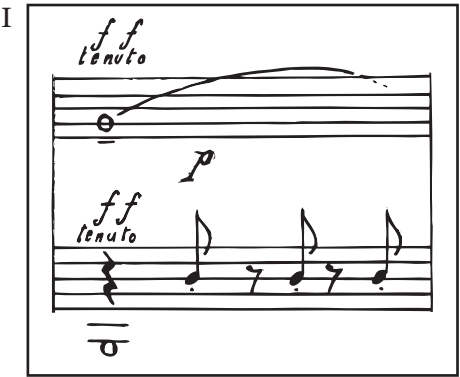
90" ca

piano



Improvise using the indicated notes alternating dynamics (form *pp* to *ff*) and articulation (*tenuto*, *staccato*) in different combinations, using at least 3 times the segments I and II.

\*prefer the use of single notes rather than simultaneously.



III Pure Tridimensional Instable

*Losing stability*

90” ca

piano

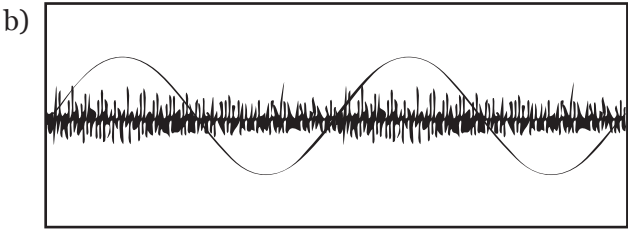
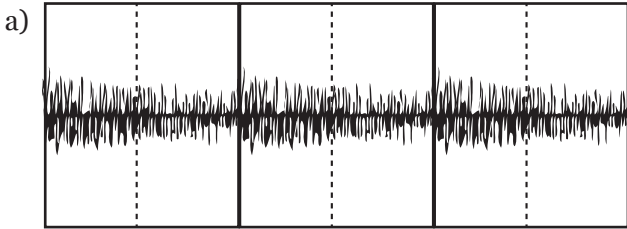


- I. Gradually transpose the three notes one or more octaves, not repeating the same note more than 5 times in succession.
- II. Gradually increase the density of the events.
- \*prefer the use of single notes rather than simultaneous.

Use the sustain pedal  
(moderately).

live  
electronics

- Apply oscillation to the drones using one or more of the following processes:
- a) emphasize the inner rhythm of the loop
  - b) apply a LFO that modulates the volume of the drone



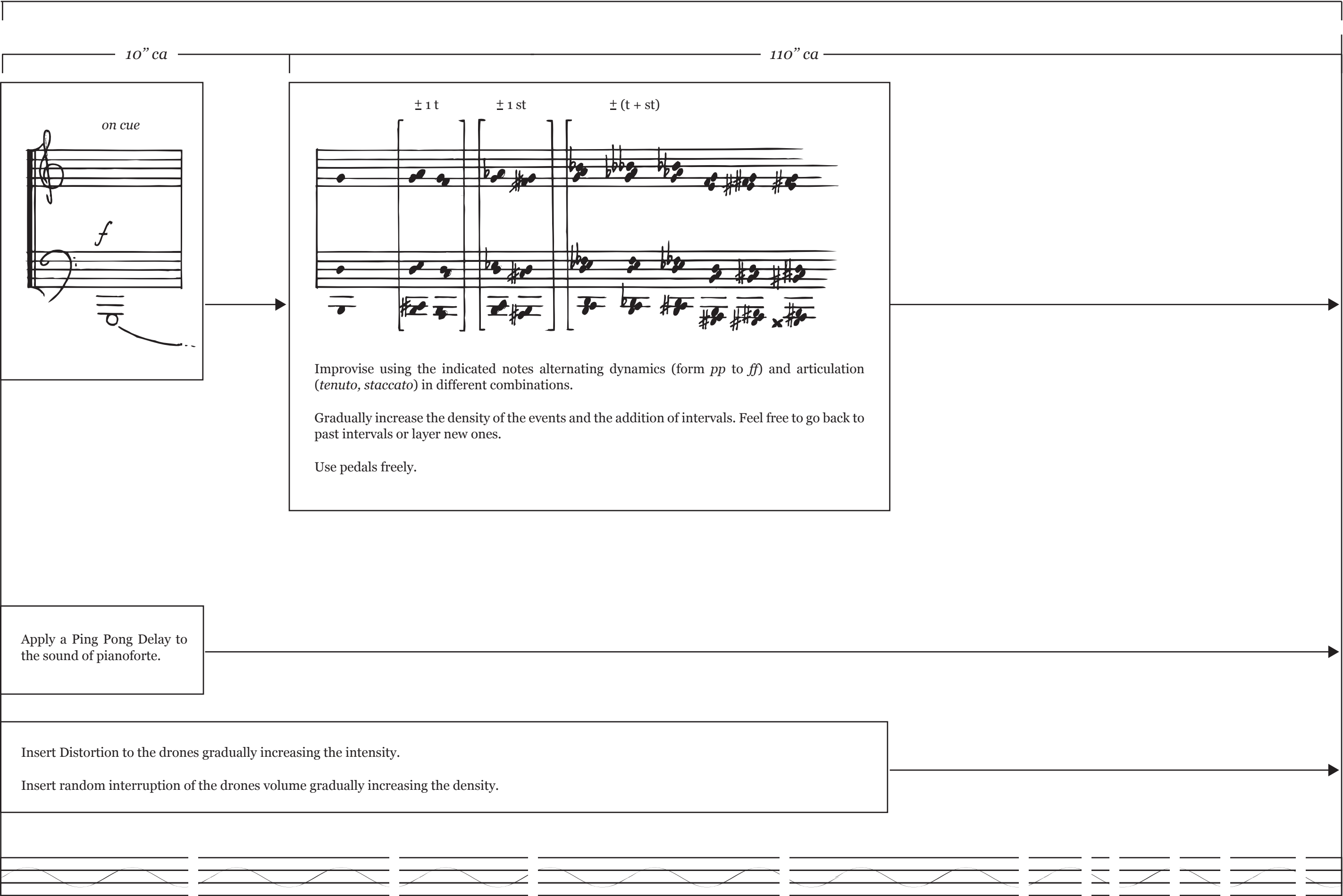
*Don't stop*

IV Pure Tridimensional Instable Cracked

Inserting crevices

120" ca

piano



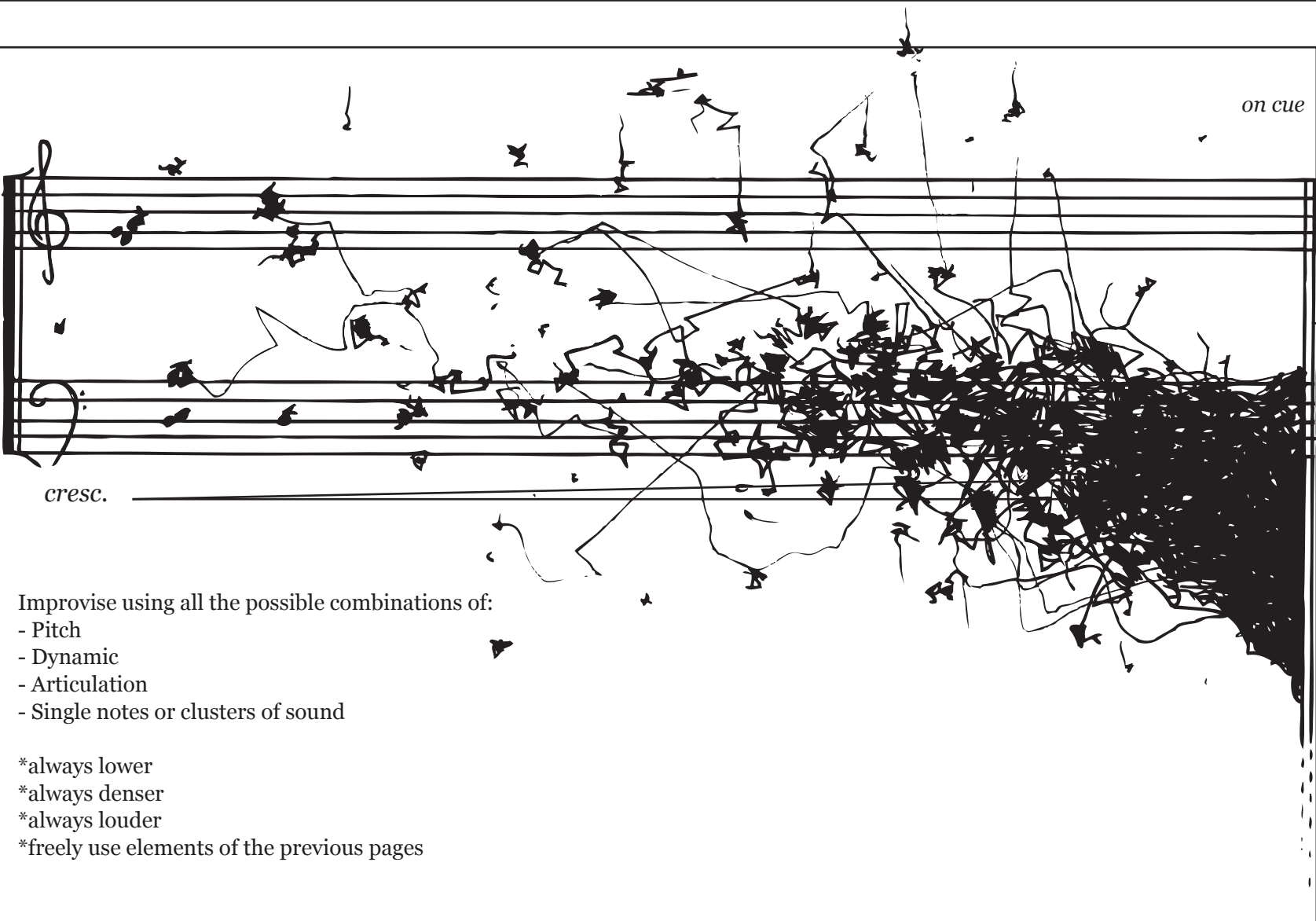
Don't stop

V Pure Tridimensional Instable Cracked Spaccato

Destroying

90'' ca

piano



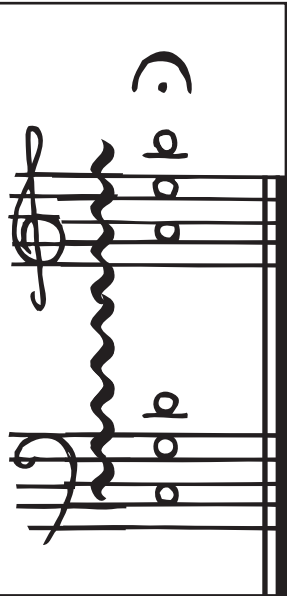
*cresc.*

Improvise using all the possible combinations of:

- Pitch
- Dynamic
- Articulation
- Single notes or clusters of sound


\*always lower  
\*always denser  
\*always louder  
\*freely use elements of the previous pages

With purity




live  
electronics

(Ping Pong Delay)



(Distortion on drones)  
(Random interruption of drones volume)  
\*increase dynamic to cue



*cresc.*

*fff*